### **GRADIUS**

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# **Basic Controls**

Move Warp Rattler	€ <u>-</u> 3
Shoot	Α
Power boost	В
Pause/Confirm menu selection	START
Menu navigation	SELECT

## **Getting Started**

Use SELECT to set the number of players, and press START to start.



### **Basic Play**

Pilot the Warp Rattler across stages and defeat the bosses to clear them. If you run into an enemy or obstacle, or get shot by an enemy while not in



possession of the ? power boost, you'll lose a ship. If you lose all your ships, it will be game over.



- Power boost available
  - Remaining ships
- Current score
- 4 High score

#### **Power Boosts**

Red power capsules will appear when you defeat special enemies or formations. When you capture a capsule, a power boost will light up at the bottom of the screen. When the power boost you want to use lights up, press B. When you grab a blue power capsule, all weak enemies on the screen will be destroyed.



- Red power capsule
- Blue power capsule

#### **Power Boosts**

Speed Up	Increase your speed.
Missile	Shoot enemies on the ground.
Double	Fire twin shots.
Laser	Shoot a laser beam.
Option	Summon a Sidewinder ally that will help you in the attack.
? (Force Field Barrier)	Shield a set number of enemy attacks.

♦ Double and Laser cannot be used together.